Wilgot Fork

UX/UI Designer

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Summary

Product-minded UX/UI designer graduating from Linköping University in June 2027, available for full-time roles from then. Driven by working at the intersection of technology and people, and by creating solutions that combine innovation, user-centred design and social impact. Background as a military medic and squad leader.

Experience

UX Designer & Developer, STRILAB (defence innovation incubator) Jun 2026 – Aug 2026

- Selected as one of **about 25** from several hundred applicants; trained in design thinking, startup methods and pitching.
- Designed and developed Fältjournalen, a digital patient record for military field care, from concept to working product.

UX/UI Designer Intern, SMHI (Swedish Meteorological and Hydrological Institute) Mar 2026 – May 2026

- Owned the redesign of SMHI's internal map system Edgemontel for an internal client, from research to final design.
- Made type, colour and contrast accessible; integrated the Aurora design system with developers and product owners.
- Ran user research and usability tests with **about 20 users** to improve the SMHI mobile app.

Medical Transport Squad Leader (part-time), Swedish Armed Forces, Livgardet Jun 2024 – Present

- Lead the medical transport squad of the 1st Infantry Brigade (IB1), responsible for casualty transport and crew.
- Trained combat medic and military assistant nurse.

Project Manager, Kindergarden Kommunikationsbyrå (communication agency) May 2025 – Jun 2026

- Led the agency, its team and finances: project planning, bookkeeping, client relations, team development and recruitment.

Projects

Co-founder & Product Manager, Fältjournalen Aug 2026 – Present

- Own and lead product, design and development of a digital patient record for traceable military care, running parallel tracks with industry partners.
- Grounded the design in **9 in-depth interviews** with Ukraine veterans, healthcare staff and military medics, followed by iterative usability tests in realistic field scenarios; now available to a first military unit.
- Pitched to **150+** people including Supreme Commander General Michael Claesson; featured by SVT, P4 Stockholm and Enköpings-Posten.

UX Designer & Developer, MODUS Oct 2025 – Jun 2026

- Designed and built MODUS in a team of three: a live duty-planning prototype with **600+** users at Livgardet IB1.
- Cut admin time by **80%** for soldiers, and for commanders **from 2.5 h to 15 min** per duty period, in a live test with **60+** people.
- Maintained the system in live use; accepted into STRILAB, after which others took over further development.

Education

Bachelor's Programme in Graphic Design and Communication, Linköping University Aug 2024 – Jun 2027 | 180 ECTS

- Additional courses (2026):
  Introduction to Programming in Python, 7.5 ECTS (University of Gävle)
  Introduction to Artificial Intelligence, 7.5 ECTS (Luleå University of Technology)
  Information Technology, 10 ECTS (Uppsala University)

Military Service, Medical Squad Leader, Swedish Armed Forces, Livgardet Aug 2023 – Jun 2024

Technology Programme (Design & Product Development), Westerlundska, Enköping Aug 2020 – Jun 2023

Skills

- **Design:** UX design, UI design, product design, interaction design, prototyping, design systems, accessibility, information design, design thinking
- **Research:** user interviews, surveys, personas, usability testing, observation, evaluation, qualitative and quantitative methods
- **Tools and AI:** Figma, FigJam, Figma Sites, Adobe Illustrator, Claude Code, HTML, CSS; AI-assisted prototyping, research and analysis
- **Defence, healthcare and leadership:** military medicine, trauma care, disaster medicine, incident site command

Languages

Swedish (native), English (fluent)

Additional Information

Driving licence (B). Security vetted by the Armed Forces.
Interests: skiing, fitness and health, drawing and painting.
References on request.